## **AUSSEF Judging Criteria**

Each student's project is judged on the criteria listed in column 2 of the table below and assigned a score (from 1-5) as shown in column 3 of the table.

Aspects*	Judging Criteria for Engineering projects	Score
1. Research	A research problem that:	
problem	1.1 describes a practical need or problem to be solved in light	1-5
	of prior attempts or solutions	
	1.2 explored existing ideas and alternatives	1-5
	1.3 identifies the significance of a solution for society	1-5
	1.4 defines the criteria for a proposed solution	1-5
2. Design and	A design process and methodology that:	
methodolo	39 2.1 exhibits a well-constructed plan to address the need or problem	1-5
	2.2 justifies the choice of materials and technologies selected	1-5
	2.3 describes a proposed prototype or model to demonstrate	1-5
	the solution	
	2.4 demonstrates depth of understanding of technological methodology used	1-5
3. Execution:	Construction and testing of a prototype or model that:	
Constructio	n 3.1 exhibits good design and production skills	1-5
and testing	3.2 has been tested in multiple conditions and or trials	1-5
	3.3 uses an appropriate application of mathematical and	1-5
	scientific methods	
	3.4 demonstrates engineering skill to develop a reliable and functional solution	1-5
4. Creativity a	nd 4. Significant creativity and or innovation shown in one or	1-5
or innovation	more of the aspects of the project <sup>#</sup>	(x4)
5. Conclusion	and A conclusion and discussion that:	
discussion	5.1 evaluates the potential impact of the prototype or model for engineering, applied science and/or for society	1-5
	5.2 demonstrates understanding, interpretation and limitations of the product/solution	1-5
	5.3 demonstrates depth of understanding in relevant	1-5
	concepts, structures and processes	1 3
	5.4 suggests meaningful and relevant ideas for further	1-5
	research and development	
6. Presentatio	n A communication process that:	
and	6.1 addresses purpose and audience	1-5
communica		1-5
	6.3 has clearly illustrated initial ideas and all design stages to	1-5
	the final design	<u> </u>
	6.4 provides evidence of a high degree of independence of the	1-5
	student	_
	Total score	120

Total score **120** 

\*Drawn from ISEF criteria sections; # The *Creativity and innovation* aspect is weighted to provide equal value with the other aspects of the criteria